

Enchanted Armor, (Wardog): Missivin's

Area of Effect: Pet and master only.

Avoidance-roll: None.

Charges: Permanent ability.

Command word(s): None.

Damage: None

Duration: Permanent.

Effect time: 1 moon after wearing this armor, a link between master and pet will be established.

Explanation: Missivin's Armor will allow communication between master and dog in the form of feelings (i.e., happiness, sadness, contentment, frustration, fear, bravery, anger, love, rage, tranquility, etc.). While this armor is worn, both dog and master can communicate in this fashion.

Hand movement: None.

Healing: None.

History: Missivin was an ancient Psychic who created this armor to link both dog and master together in unity.

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: Dog or Wardog must be wearing armor.

Range: Not applicable.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 1,000 W.G. per class + value of Wardog armor + 35,000 W.G.