

Potions, Explanation of: Keep

Area of Effect: One body.

Avoidance-roll: None.

Doses: 1-D6

Damage: None.

Duration: 1 moon (30 days)

Effect time: 10 turns (50 seconds)

Explanation: This potion will preserve any thing from aging, or decaying, for the “Duration” of the magic.

Hand movement: None.

Healing: None.

History: Unknown

Immunities: None.

Invoke time: None.

Liquid color: Black.

Liquid texture: Like water.

Liquid taste: None. This potion is tasteless.

Liquid smell: None. This potion has no smell.

Maximum adjustment: None.

Notes: None.

Preparation: Pour 1 dose of Keep upon an item, body, food, etc.

Range: One target.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 3,000 White-gold per dose.