

# Spirit of War

Prerequisite: Spirit of Battle

This Divine Favor replaces Spirit of Battle, giving you +2 actions instead of +1 action per turn (i.e., weapon strike, spell cast, punch, etc. This ability will only work with spells you can cast in one single turn. This Divine Favor does not stack with Spirit of Battle.

Example: When you purchase Spirit of Battle, you will gain +1 action per turn. When you purchase Spirit of War, you will then gain +2 actions per turn (not +3 actions per turn).

Modification Point cost: 120

Prerequisite(s): Spirit of Battle.

Origin:

Jahtha: Tyrrus

Ruler of: War

Race type: Dwarf, Sha'Qual

Gender: Male