

Enchanted Items, Explanation of: Crest, Mental-Strength

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: Permanently charged item.

Command word(s): None.

Damage: None.

Duration: Permanent while wearing.

Effect time: Instant.

Explanation: Roll on Table #1 for the added Mental-Strength, and Table #2 so see the fashion of the Mental-Strength Crest:

Table #1

<u>%Roll</u>	<u>Mental-strength</u>	
01-46	+1-10	Roll 1 D10
47-56	+2-20	Roll 2 D10
57-65	+3-30	Roll 3 D10
66-73	+4-40	Roll 4 D10
74-80	+5-50	Roll 5 D10
81-86	+6-60	Roll 6 D10
87-91	+7-70	Roll 7 D10
92-95	+8-80	Roll 8 D10
96-98	+9-90	Roll 9 D10
99-00	+10-100	Roll 10 D10

Table #2

<u>%Roll</u>	<u>Crest types:</u>	
01-33	Crown	Quality and make of Crown is strictly up to the G.M.
34-67	Head-band	Quality and make of Head-Band is strictly up to the G.M.
68-00	Tiara	Quality and make of Tiara is strictly up to the G.M.

Note: Do not get this item confused with the Holy and Unholy Crest in this section of this list. Crest here is a generic term for a head-dressing, or something that is fashioned to sit atop the head.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Those who do not cast spells cannot benefit from the magic of this item.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation:

Range: Wearer only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 100 W.G. per Mental-strength (cumulative).