

# Enchanted Weapons Determination

Damage caused by an Enchanted Weapon will increase by 2 per rank.

The value will increase by 750 white-gold x the rank of the weapon.

See also: **“Weapons, Enchanted:”** in the W section of the Basic Rules Book.

Roll on **Chart #1** for the Rank of the Enchanted Weapon found:

# Chart #1 (Ranks: 1-5)

%Roll: Rank:

01-36: 1 Roll on "Weapon Types, Random Determination of:"

37-51: 2 Roll on "Weapon Types, Random Determination of:"

52-65: 3 Roll on "Weapon Types, Random Determination of:"

66-78: 4 Roll on "Weapon Types, Random Determination of:"

79-90: 5 Roll on "Weapon Types, Random Determination of:"

91-00: Roll on chart #2

Once the "Rank" of a weapon is known, continue to the next section, "Weapon Types, Random Determination of:"

## Chart #2 (Ranks: 6-10)

%Roll: Rank:

01-36: 6 Roll on "Weapon Types, Random Determination of:"  
37-51: 7 Roll on "Weapon Types, Random Determination of:"  
52-65: 8 Roll on "Weapon Types, Random Determination of:"  
66-78: 9 Roll on "Weapon Types, Random Determination of:"  
79-90: 10 Roll on "Weapon Types, Random Determination of:"  
91-00: Roll on chart #3

Once the "Rank" of a weapon is known, continue to the next section, "Weapon Types, Random Determination of:"

## Chart #3 (Ranks: 11-15)

%Roll: Rank:

01-36: 11 Roll on "Weapon Types, Random Determination of:"

37-51: 12 Roll on "Weapon Types, Random Determination of:"

52-65: 13 Roll on "Weapon Types, Random Determination of:"

66-78: 14 Roll on "Weapon Types, Random Determination of:"

79-90: 15 Roll on "Weapon Types, Random Determination of:"

91-00: Roll on chart #4

Once the "Rank" of a weapon is known, continue to the next section, "Weapon Types, Random Determination of:"

## Chart #4 (Ranks: 16-20)

%Roll: Rank:

01-36: 16 Roll on "Weapon Types, Random Determination of:"

37-51: 17 Roll on "Weapon Types, Random Determination of:"

52-65: 18 Roll on "Weapon Types, Random Determination of:"

66-78: 19 Roll on "Weapon Types, Random Determination of:"

79-90: 20 Roll on "Weapon Types, Random Determination of:"

91-00: Roll on chart #5

Once the "Rank" of a weapon is known, continue to the next section, "Weapon Types, Random Determination of:"

## Chart #5 (Ranks: 21-25)

%Roll: Rank:

01-36: 21 Roll on "Weapon Types, Random Determination of:"

37-51: 22 Roll on "Weapon Types, Random Determination of:"

52-65: 23 Roll on "Weapon Types, Random Determination of:"

66-78: 24 Roll on "Weapon Types, Random Determination of:"

79-90: 25 Roll on "Weapon Types, Random Determination of:"

91-00: Roll on chart #6

Once the "Rank" of a weapon is known, continue to the next section, "Weapon Types, Random Determination of:"

## Chart #6 (Ranks: 26-30)

%Roll: Rank:

01-36: 26 Roll on "Weapon Types, Random Determination of:"

37-51: 27 Roll on "Weapon Types, Random Determination of:"

52-65: 28 Roll on "Weapon Types, Random Determination of:"

66-78: 29 Roll on "Weapon Types, Random Determination of:"

79-90: 30 Roll on "Weapon Types, Random Determination of:"

91-00: 35 Roll on "Weapon Types, Random Determination of:"

Once the "Rank" of a weapon is known, continue to the next section, "Weapon Types, Random Determination of:"

