

Earth Energy (Spell)

The earth itself lends energy to the targeted of this spell.

Modification Point cost: 40

Area of Effect: One target.

Avoidance-roll: None.

Casting time: 5 turns (25 seconds)

Damage: None.

Duration: 1 minute (12 turns) x the level of the caster.

Effect time: Instant.

Explanation: This spell will cause the targeted to begin to regenerate at a rapid pace. If this spell is cast and the target is slain while the “Duration” is still in effect, it will actually have a chance of bringing the targeted back from the grips of death. The target’s CONSTITUTION will be the % chance of life returning.

Question: If I come back to life will there be a Dithinoth check?

Answer: Yes.

Question: If I am a True Healer, is there still a Dithinoth check if this spell brings myself or another back to life?

Answer: No.

See: “Dithinoth” in the D section of the Creature’s Book for details on this.

Hand movement: Two hands.

Healing: Targeted will regenerate PHYSICAL wounds of all types, even dismemberment at a rate of 1-D10 damage-points per 1 turn in all areas (5 seconds).

Immunities: If caster or another is wearing items, or is blessed with, something that protects him or her from ENCHANTMENT, this will possibly negate the spell. If this happens, the spell must be cast again. **Example:** This spell is cast but the targeted creature has been previously blessed by a secret in the wilderness to withstand enchantment attacks 20% of the time. When this spell is cast roll the %dice: An 01-20 rolled will indicate that this spell will be negated and will not take hold.

Maximum adjustment:

Notes: This spell is not an enchantment, but a spell. But the nature of this spell is susceptible to enchantment resistances. The creator of this spell, Melorian, was highly displeased with this weakness, but could never find amendment that would overcome this spell’s one flaw.

Range: 1 space (5') x the Awareness of the caster.

Resting time: None.

Special:

Spell Preparation: None.

Spell-points to cast:

Susceptibilities: None.

Value: Scroll: 1,200,000 white-gold / **Spell-rune:** 12,000 white-gold