

Potions, Explanation of: Characteristic, Lesser

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1 dose.

Damage: None.

Duration: Permanent.

Effect time: 10 turns.

Explanation: When a dose of this potion is consumed, the magical effects will cause one characteristic to raise one point permanently. Roll on the following chart to find out what characteristic this potion will raise:

<u>%Roll</u>	<u>Characteristic</u>	<u>Liquid color</u>	<u>Liquid taste</u>	<u>Liquid smell</u>	<u>Potion value</u>
01-12	Awareness	Auburn	Water	None	6,000 white-gold
13-23	Charisma	Blue	Sweet	Roses	4,000 white-gold
24-34	Constitution	Green	Bitter	Bitter	3,000 white-gold
35-45	Coordination	White	Salt	Salt	5,000 white-gold
46-56	Dexterity	Silver	Sugar	Candy	5,000 white-gold
57-67	Intelligence	Purple	Tart	Acrid	9,000 white-gold
68-78	Mental-Strength	Violet	None	None	3,000 white-gold
79-89	Strength	Red	Kohakk	Strong alcohol	3,000 white-gold
90-00	Wisdom	Brown	Tree bark	Pine	9,000 white-gold

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Only character types are effected by the power of this potion.

Invoke time: None.

Liquid color: See: "Explanation of Potion".

Liquid texture: Oil-like.

Liquid taste: See: "Explanation of Potion".

Liquid smell: See: "Explanation of Potion".

Maximum adjustment: None.

Notes: None.

Preparation: Drink the Characteristic potion.

Range: Imbiber only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: See: "Explanation of Potion".