

Potions, Explanation of: Knight's Valor

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1

Damage: None.

Duration: See: "Explanation"

Effect time: 1 turn (5 seconds)

Explanation: This potion will give the imbiber 300 expendable modification-points to invoke ANY non-caster adventurer abilities. Once the 300 modification-points are used up, the potion's effects will be gone.

No prerequisites are needed to invoke these abilities.

Hand movement: As ability invoked.

Healing: As ability invoked.

History: Unknown

Immunities: As ability invoked.

Invoke time: As ability invoked. The imbiber of this potion must follow the rulings on invoking an ability.

Liquid color: Silver.

Liquid texture: Mercury.

Liquid taste: Salty.

Liquid smell: Like the ocean.

Maximum adjustment: None.

Notes: Note that this potion will stay in effect until all temporary modification-points have been expended.

Preparation: Drink potion.

Range: As ability invoked.

Resting time: As ability invoked.

Special: As ability invoked.

Susceptibilities: As ability invoked.

Value: 80,000 white-gold