

Putnigumig

Animate a permanent slave to do your bidding.

Modification Point cost: 2

Prerequisites: Trade Skill ("Sculpting (Clay)"

Area of Effect: Not applicable. This spell creates a single humanoid from the element of clay.

Avoidance-roll: None.

Casting time: 1 turn (5 seconds)

Damage: None.

Duration: It will take 12 hours to create a Putnigumig.

Effect time: Once the Putnigumig is sculpted, it will animate and faithfully serve the caster forever.

Explanation: Putnigumig is an animated creature that is crafted at the hand of the Animationist. Once created, the caster must do a success check "to successfully sculpt an image". If successful, the Putnigumig will animate and do the casters bidding.

See: "Putnigumig" in the A Section fo the Creatures Book for stats and full descriptions of this animated creature.

Also, see: "Note".

Hand movement: Two hands.

Healing: Not applicable.

Immunities: Only raw earth-clay, which has never been touched by another creature, can be used to sculpt the Putnigumig.

See: "Spell Preparation".

Maximum adjustment: See: "Note".

Notes: Multiple Putnigumig can be created to serve the Animationist. While each Putnigumid is animated, the caster will never regenerate used spell-points for each Putnigumig's creation, until a Putnigumig is destroyed, or ceases to exist.

Range: Touch.

Resting time: 8 hours.

Special: None.

Spell Preparation: The caster must find and take raw earth-clay which has never been touched by another creature to use in the creation of the Putnigumig.

Spell-points to cast: 2 Spell-points for each Putnigumig will never regenerate unless this animated creature has been destroyed, or ceases to exist.

Susceptibilities: Not applicable.

Value: Scroll: 8,000 white-gold / **Spell-rune:** 800 white-gold