

Species, Breed: Vahkrin, Imp, Satirist

Type: Not applicable.

Class: Enchanted (mammal).

Align: %Roll: 01-90: Evil, 91-00: Good

Gender: 01-90: Female, 91-00: Male

Level: 1-D30 +10

Number encountered: 1

Experience points: 100 x level.

Characteristics:

Awareness: 30

Charisma: Not applicable.

Constitution: 35

Coordination: 35

Dexterity: 45

Intelligence: 25

Mental-strength: 45

Strength: 14

Wisdom: 25

Movement:

Flying: 30

Grounded: 10

Swimming: 7

Luck: 80

Oxygen-points: 135

Blood-points: 105

Attack descriptions:

1 Bite: 1-D20 / 1 space (5') / Sharp attack

and:

2 Claws: 1-D12 / 1 space (5') / Sharp attack

Defense: 35

Offense: 45

Damage-Points: Roll 1-D10 x level.

Treasure: %Roll needed to have money and treasure:

Copper: 84+ to have 1-D20 x4

Bronze: 79+ to have 1-D12 x4

Silver: 74+ to have 1-D10 x4

Electrum: 79+ to have 1-D8 x4

White-gold: 84+ to have 1-D6 x4

Yellow-gold: 89+ to have 1-D4 x4

Black-gold: 94+ to have 1-D4 x3

Treasure item(s):

Common: 84+ to have 1-D10

UnCommon: 88+ to have 1-D8

Rare: 92+ to have 1-D6

Legendary: 97+ to have 1-4

Description:

Annihilation Strike?: Yes.

Description: Height: 6'-0". Weight: 120 lbs. Wingspan: 18'-0" (bat-like). Skin: Midnight-blue. Hair: Black, Eyes: Yellow (similar to the structure of the eyes of a cat).

Dislikes: Unknown

Disposition: This is an imp that stands alone in its species. It is filled with curiosity about anything and everything. Even though this creature is Vahkrin, it is a solitary loner, defying any form of order. It truly stands alone in its existence, learning everything it can learn.

Fears: Unknown

Habitat: Underworld. This imp explores all places and walks of life. It will even enter into society, disguising itself, to study all forms of life.

Immunities: Unknown

Life-span: Unknown. Studies have revealed this creature to be extremely long lived, though no one has ever discovered the limit of its life span.

Likes: Discovering and studying all forms of life.

Needs: Unknown

Note: None.

Special Abilities:**Mimic:** The Satirist Imp can shift into another creature no larger than twice its size, and no smaller than half. It takes 1 turn (5 seconds) to Mimic ANY creature.

Plane Travel: The Satirist Imp Vahkrin can Dimension and Plane Travel once per fortnight. It takes 3 turns (15 seconds) to complete the Plane Travel. Up to 8 other creatures can be taken if they physically touch the Satirist Imp. There is no avoidance-roll if one is caught up in this ability.

Spell-points: This creature will have 1-D6 spell-points per level.

Special Defenses:**Resistances:** Magic: 30% Mental-attack: 60% Spiritual-attack: 25%

Special offenses: **Conjurer:** G.M.: The Satirist Imp is a spell-caster, a conjurer. With the Modification-points you have rolled up, purchase as many conjurers spells as possible to use as if this imp were your own character.

Susceptibilities: Vahkrin have only ½ the normal chance (rounded down) to avoid holy powers and spells.

Weapon susceptibility: Rank-9 (or better) enchanted weapon to harm.