

Enchanted Items, Explanation of: Stone, Luck

Area of Effect: Consumer of Luck Stone.

Avoidance-roll: None.

Charges: 1 use per Luck Stone found.

Command word(s): None.

Damage: None.

Duration: Permanent.

Effect time: Instant.

Explanation: The Luck Stone appears to be a small, ordinary, pebble -- nothing more. It is easily missed if found upon the ground among other rocks.

This precious little rocks can be swallowed, and by doing so, a person's luck will be permanently raised.

Roll on the following chart to see the # of Luck Stones found, the Luck increase each will give if swallowed, and the Luck Stone value:

<u>%Roll</u>	<u># of Luck Stones found:</u>
01-55	1
56-64	2
65-72	3
73-79	4
80-85	5
86-90	6
91-94	7
95-97	8
98-99	9
00	10

<u>%Roll</u>	<u>Luck increase:</u>	<u>Luck Stone value:</u>
01-55	+5	500 W.G.
56-64	+6	600 W.G. ea.
65-72	+7	700 W.G. ea.
73-79	+8	800 W.G. ea.
80-85	+9	900 W.G. ea.
86-90	+10	1100 W.G. ea.
91-94	+11	1200 W.G. ea.
95-97	+12	1300 W.G. ea.
98-99	+13	1400 W.G. ea.
00	+14	1500 W.G. ea.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: This treasure item will not work for Animated, Dead, Organic and Undead creatures.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: Swallow the Luck Stone.

Range: Consumer of Luck Stone.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: See: "Explanation of Enchanted Item".