

Enchanted Armor, (Shield): Ancient

Area of Effect: Shield only.

Avoidance-roll: None. If a spell or ability is cast to Expel Enchantment on this shield, the shield can resist the attack. It has the following chance to succeed against being dispelled: It's Grade x2 = the % chance to avoid being expelled and destroyed. Example: If Grade-12 it would have a $12 \times 2 = 24\%$ chance (a roll of 76+) to resist being destroyed..

Charges: Permanent ability.

Command word(s): None.

Damage: None.

Duration: Permanent.

Effect time: None.

Explanation: The shield has no D.P.. If the holder of the Ancient Shield Blocks a weapon or spell strike it will turn the physical damages completely.

This mysterious shield is created from an unknown material. On it's surface there are slowly swirling masses of deep purple and blue strands.

Question: Can this shield only turn physical damages? Can it also turn magical attacks that cause physical damage?

Answer: Yes. If the outcome of an ability or magical spell, etc. is PHYSICAL DAMAGE this shield will turn it.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Nearly all. See: "Susceptibilities".

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: None.

Range: Not applicable.

Resting time: None.

Special: None.

Susceptibilities: A spell that will remove enchantment will destroy this shield into oblivion. See: "Avoidance-roll".

Value: 500 W.G. per grade + 75,000 W.G. (for a small shield), 150,000 W.G. (for a large shield).