

Potions, Explanation of: Juggernaught

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1

Damage: See: "Explanation"

Duration: 3-D4 turns, +1 turn per 10 levels advanced.

Effect time: 1 turn (5 seconds)

Explanation: By drinking this potion, all attacks will be at x3 damage (whether they be mental, physical, or spiritual).

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Animated, Gaseous and Mind creatures are not effected by the power of this potion.

Invoke time: Not applicable.

Liquid color: Blood-red.

Liquid texture: Like blood.

Liquid taste: Like blood.

Liquid smell: Like blood.

Maximum adjustment: None.

Notes: None.

Preparation: Drink the potion.

Range: Imbiber only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 5,000 white-gold