

Ocean, Tropical, Sky

1-D4 checks / 24 hours: Roll 1-D20 -- Roll needed for encounter: 20

Roll on “Encounter types” for the type of creature encountered. Then go to that specific creature and roll again.

[illegible]

Animated

%Roll: Animated types:

01-33: Dragon, Stone

34-67: Gargoyle, Stone

68-00: Witch, Silver

Dead

%Roll: Dead types:

01-10: Dithinoth

11-80: Spirit, Messenger

81-90: Spirit, Phantom

91-00: Spirit, Shaman

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Dragonman

%Roll: Dragonman breeds:

Elemental

%Roll: Elemental breeds and types:

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Nature

%Roll: Nature types:

01-00: Tornado

[illegible]

Race

%Roll: Race types:

01-09: Ardenoth

10-18: Ardinnin

19-27: Gargoyle, Common

28-36: Gleighdor, Arikan (Vulture)

37-44: Gleighdor, Karritch (Crow)

45-52: Gleighdor, Mashuri (Eagle)

53-60: Gleighdor, Sage (Owl)

61-68: Gleighdor, Shakra (Falcon)

69-76: Gleighdor, Shiim (Raven)

77-84: Gleighdor, Vijjarra (Hawk)

85-92: Mutant

93-00: ShapeChanger

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Undead

%Roll: Undead types:

[illegible]