

Assassin Studies

Taps into the abilities of the Assassin [Modification Point cost 2]

Prerequisites

1. Seeker Studies: "Armor Proficiency" (all types of armor)
2. Seeker Studies: "Basic Defense / Offense"
3. Seeker Studies: "Stealth Prowess"

Imminent Assassin (Ability)

Causes a deep feeling of impending danger to self.

Prerequisite: None.

Modification Point cost: 2

Ability-points to invoke: Passive ability that will exact 2 ability points if it works.

Area of Effect: Self only.

Avoidance-roll: None. See: "Explanation"

Damage: Not applicable.

Duration: Instant. Roll initiative to evade the surprise strike of an assassin.

Effect time: Permanent

Explanation: Assassin will have a 01% chance per 2 levels of feeling that he or she must react to an incoming impending danger.

Hand movement: None.

Healing: Not applicable.

Immunities: Not applicable.

Invoke time: Passive ability that is always in effect.

Maximum adjustment: 30%

Notes: None.

Range: Assassin only.

Resting time: None.

Special: None.

Susceptibilities: Not applicable.

Value: Scroll: 20,000 white-gold

Talon (Ability)

For surprise attacks, this ability will empower the Assassin with a +1 damage per 5 levels advanced.

Prerequisite: None.

Modification Point cost: 2

Ability-points to invoke: Passive ability that is always in effect.

Area of Effect: Self only.

Avoidance-roll: None.

Damage: +1 extra damage to all surprise attacks per 5 levels advanced.

Duration: Instant.

Effect time: Permanent

Explanation: When you perform an attack in which your target does not notice you, this ability will aid you by causing an extra +1 damage per 5 levels advanced.

Hand movement: None.

Healing: Not applicable.

Immunities: Not applicable.

Invoke time: Passive ability that is always in effect.

Maximum adjustment: None.

Notes: None.

Range: Assassin's target.

Resting time: None.

Special: None.

Susceptibilities: Not applicable.

Value: Scroll: 6,000 white-gold