

Potions, Explanation of: Alteration Shift

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1 dose.

Damage: None.

Duration: Permanent.

Effect time: 10 turns (50 seconds).

Explanation: When this potion is imbibed it will allow a creature that has been changed into another creature to switch to the desired creature of his or her choice permanently (for each potion imbibed, the creature can PERMANENTLY change to the creature it was before or after the change -- it is the imbiber's choice).

Example: Say a Sha'Qual Dwarf was changed into a Sardakk Elf by a Race Change Potion. Then he drinks the Alteration Shift Potion. He can then change from a Sardakk Elf to a Sha'Qual Dwarf at will from then on (throughout his life).

If one drinks this potion, yet has never been changed into anything else, it will be like drinking water and the potion will be wasted.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Liquid color: White.

Liquid texture: Like goats milk.

Liquid taste: Chalky.

Liquid smell: None.

Maximum adjustment: None

Notes: None.

Preparation: Drink one dose of Alteration Shift potion.

Range: Imbiber only.

Resting time: 24 hours (in which time there will be a -80 to strike an opponent and 1/4 movement (rounded down)).

Special: None.

Susceptibilities: None.

Value: 100,000 white-gold.