

Enchanted Items, Explanation of: Crest, Holy

Area of Effect: This item can effect any unholy creatures within "Range of item".

Avoidance-roll: None.

Charges:

Command word(s): None.

Damage: None. See “Explanation of Enchanted Item”.

Duration: 72 hours.

Effect time: Instant.

Explanation: When the holder of a Holy Crest either raises it into visual sight, or touches an unholy creature, he or she (the holder of the Holy Crest) must make a successful avoidance-roll Vs. "Faith" to effect it. If a creature is effected it must retreat or suffer up to 60 points of damage in a random area of the body per turn that it remains.

Notes: If there is no place to retreat, or it is cornered, an unholy creature will not take any damage from the power of the Holy Crest unless it moves offensively against the wielder of the Holy Crest, or his or her allies.

Only one chance to repel an unholy creature can be attempted per 72 hours.

Do not get this item confused with the Mental-Strength Crest in this section of this list. Crest here is a star-shaped, hand-sized, item.

Hand movement: None.

Healing: None.

History: Powerful Shamans create this item.

Immunities: Only unholy creatures are effected by the power of the Holy Crest.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation:

Range: This item will effect any unholy creatures up to 30 spaces (150') distant.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 5,000 White-gold.