

# Enchanted Items, Explanation of: Kerosine Ever-Full

Area of Effect: None.

Avoidance-roll: None.

Charges: Permanent enchanted item. “See explanation”.

Command word(s): None.

Damage: None.

Duration: None.

Effect time: None.

Explanation: Ever-Full Kerosine is a one pint flask that appears to be normal Kerosine. If used the flask will again fill with kerosine exactly 24 hours later. It can be used again and again and again.

The liquid is not enchanted; the flask is (this means that if a creature must be struck with an enchanted weapon, the using of the kerosine as a burning weapon will do no good (unless otherwise stated in the creature's explanation).

Hand movement: None.

Healing: None.

History: None.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: None.

Range: None.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 300 White-gold.